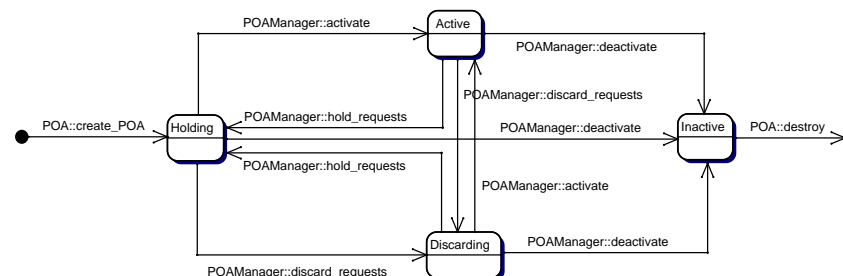


## E.9 Portable Object Adaptor

- More complicated activation schemes
- POA interface
- Persistent references

## 2 POA Operation

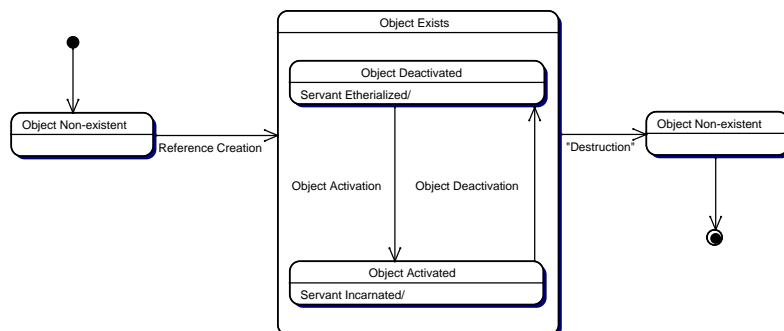
- POA operation controlled by POA Manager
- POA Manager states



- One POA Manager for multiple POAs possible
- PIDL interface **POAManager**

## 1 CORBA Object Life Cycle

- State diagram for life cycle



- OA has to create servant and activate object when call arrives

## 3 POA Creation

- IDL interface:

```

module PortableServer {
    interface POAManager;
    exception AdapterAlreadyExists {};
    exception InvalidPolicy { unsigned short index; };

    interface POA {
        POA create_POA(in string adapter_name,
                       in POAManager manager,
                       in CORBA::PolicyList policies)
            raises(AdapterAlreadyExists, InvalidPolicy);
        ...
    };
};
  
```

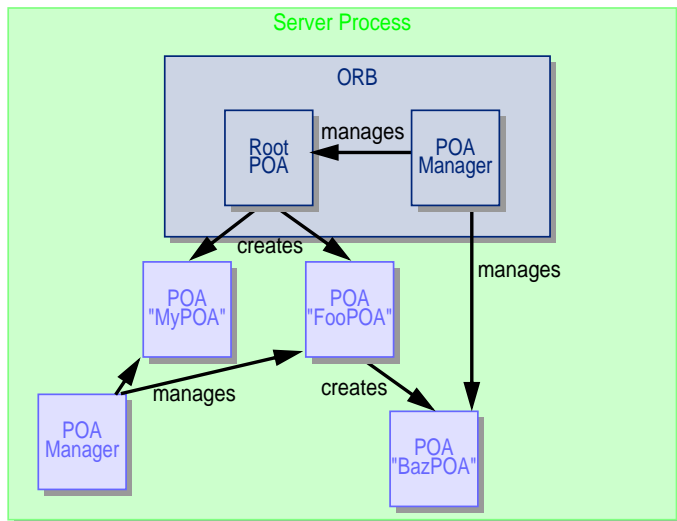
- Policies influence POA operation
- Root POA already exists in ORB

```

org.omg.CORBA.Object o = orb.resolve_initial_references(
    "RootPOA" );
org.omg.PortableServer.POA root_poa =
    org.omg.PortableServer.POAHelper.narrow( o );
  
```

### 3 POA Creation

■ Hierarchy of POAs



### 5 CORBA Object Life Span Policy

■ IDL:

```

module PortableServer {
    enum LifespanPolicyValue {
        TRANSIENT, PERSISTENT
    };
    interface LifespanPolicy : CORBA::Policy {
        readonly attribute LifespanPolicyValue value;
    };
};
    
```

- Single POA can either support persistent or transient objects, not both
- Persistent objects
  - ◆ ORB and Implementation Repository must keep track of these objects
  - ◆ Additional information for re-activation is stored
- Default Value: **TRANSIENT**

### 4 POA Policies

■ IDL:

```

module CORBA {
    typedef unsigned long PolicyType;

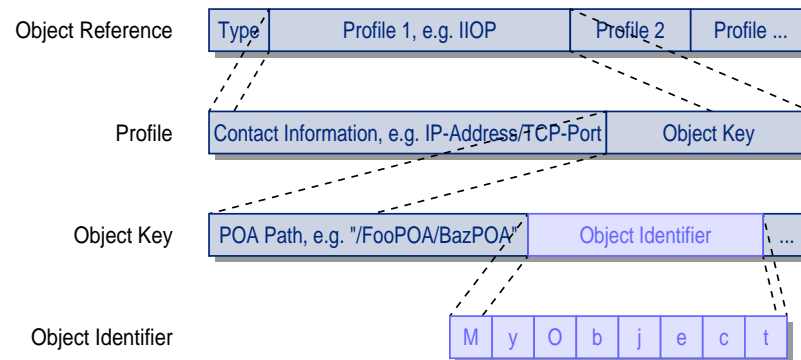
    interface Policy {
        readonly attribute PolicyType policy_type;

        Policy copy();
        void destroy();
    };
    typedef sequence<Policy> PolicyList;
};
    
```

■ Locality-constrained objects

### 6 Object Identifiers

■ Objects are identified via object references



- Object IDs either chosen by:
  - ◆ the POA (**SYSTEM\_ID**)
  - ◆ the application (**USER\_ID**), e.g. when objects are mapped to a database

## 6 Object Identifiers

### ■ IDL:

```
module PortableServer {
  enum IdAssignmentPolicyValue {
    SYSTEM_ID, USER_ID
  };
  interface IdAssignmentPolicy : CORBA::Policy {
    readonly attribute IdAssignmentPolicyValue value;
  };
};
```

### ■ Default Value: SYSTEM\_ID

## 8 Implicit Activation

### ■ Activation via some special Skeleton method (in Java `_this()`)

### ■ IDL:

```
module PortableServer {
  enum ImplicitActivationPolicyValue {
    IMPLICIT_ACTIVATION, NO_IMPLICIT_ACTIVATION
  };
  interface ImplicitActivationPolicy : CORBA::Policy {
    readonly attribute ImplicitActivationPolicyValue value;
  };
};
```

### ■ Default Value: NO\_IMPLICIT\_ACTIVATION

### ■ Exception: RootPOA has IMPLICIT\_ACTIVATION

## 7 Mapping Objects to Servants

### ■ Relation between Object IDs and Servants

### ■ IDL:

```
module PortableServer {
  enum IdUniquenessPolicyValue {
    UNIQUE_ID, MULTIPLE_ID
  };
  interface IdUniquenessPolicy : CORBA::Policy {
    readonly attribute IdUniquenessPolicyValue value;
  };
};
```

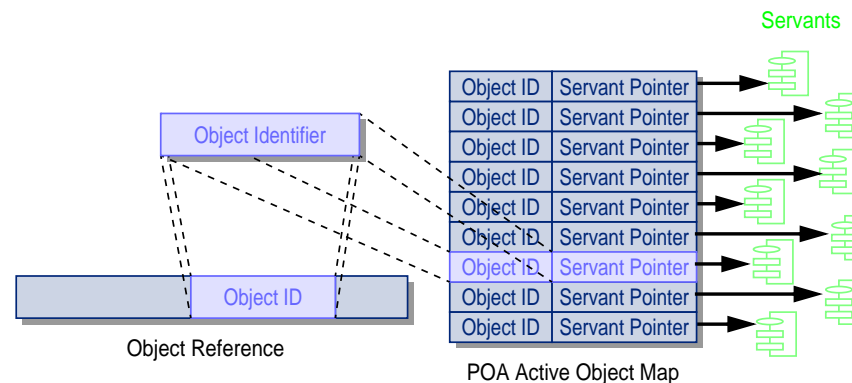
### ■ UNIQUE\_ID: One-to-one relation between objects and servants

### ■ MULTIPLE\_ID: There may be several CORBA objects (and therefore several Object IDs) that are implemented by the same Servant

### ■ Default Value: UNIQUE\_ID

## 9 Matching Requests to Servants

### ■ POA can store active Servants in an *Active Object Map*



### ◆ Only objects that are registered in Active Object Map exist (`USE_ACTIVE_OBJECT_MAP_ONLY`)

### ◆ POA throws `CORBA::OBJECT_NOT_EXIST` otherwise

## 9 Matching Requests to Servants

- For dynamic activation application supplies a *Servant Manager* to the POA
  - ◆ Servant Manager is contacted if Object ID is not found in Active Object Map
  - ◆ Servant Manager may either return a Servant for the object or throw a `CORBA::OBJECT_NOT_EXIST`
  - ◆ Mode is `USE_SERVANT_MANAGER`
- The application supplies a Default Servant – there is no Active Object Map
  - ◆ All requests are sent to the Default Servant
  - ◆ It uses the Dynamic Skeleton Interface (DSI) to process the request
  - ◆ Mode is `USE_DEFAULT_SERVANT`

## 10 Retention of Object ID to Servant Associations

- Should the POA remember Servants and store them in the Active Object Map?
- Yes (**RETAIN**): POA searches Active Object Map
- No (**NON\_RETAIN**): POA relies on Default Servant or Servant Manager to provide the association
- IDL:

```
module PortableServer {
    enum ServantRetentionPolicyValue {
        RETAIN, NON_RETAIN
    };
    interface ServantRetentionPolicy : CORBA::Policy {
        readonly attribute ServantRetentionPolicyValue
            value;
    };
};
```

- Default Value: **RETAIN**

## 9 Matching Requests to Servants

- IDL:

```
module PortableServer {
    enum RequestProcessingPolicyValue {
        USE_ACTIVE_OBJECT_MAP_ONLY,
        USE_DEFAULT_SERVANT,
        USE_SERVANT_MANAGER
    };
    interface RequestProcessingPolicy : CORBA::Policy {
        readonly attribute RequestProcessingPolicyValue
            value;
    };
};
```

- Default Value: `USE_ACTIVE_OBJECT_MAP_ONLY`

## 11 Multithreading

- How are requests allocated to threads?

- IDL:

```
module PortableServer {
    enum ThreadPolicyValue {
        ORB_CTRL_MODEL, SINGLE_THREAD_MODEL
    };
    interface ThreadPolicy : CORBA::Policy {
        readonly attribute ThreadPolicyValue value;
    };
};
```

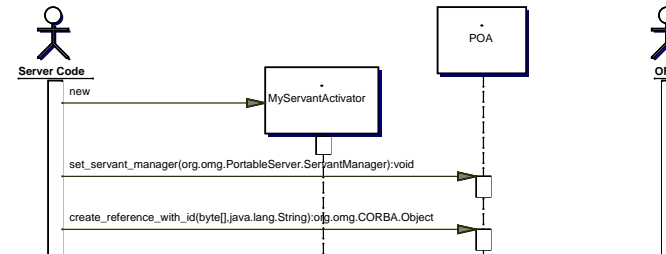
- Default Value: `ORB_CTRL_MODEL`

## 12 Useful Policy Combinations

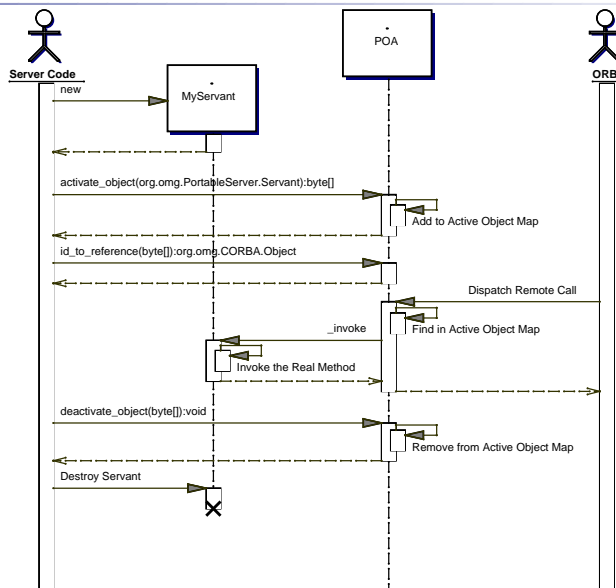
- Some combinations don't make sense and creation of such a POA fails
- **PERSISTENT** often used with **USER\_ID**
  - ◆ Easier to re-create servant if ObjectID contains a key to find the servant data
- **IMPLICIT\_ACTIVATION** requires **SYSTEM\_ID**
  - ◆ Where should the ObjectID come from?

## 14 POA with Servant Activator

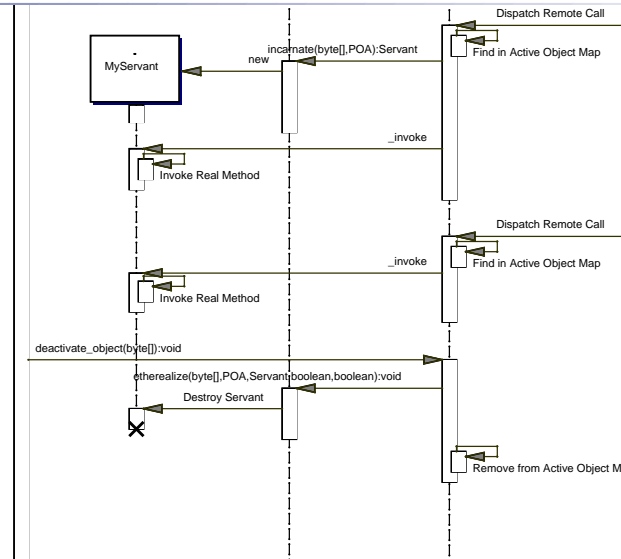
- Policies:
  - ◆ **USE\_SERVANT\_MANAGER**
  - ◆ **RETAIN**
- Application activates objects on demand via Servant Manager
- Application can deactivate objects using its own strategy



## 13 Simple POA with Implicit Activation

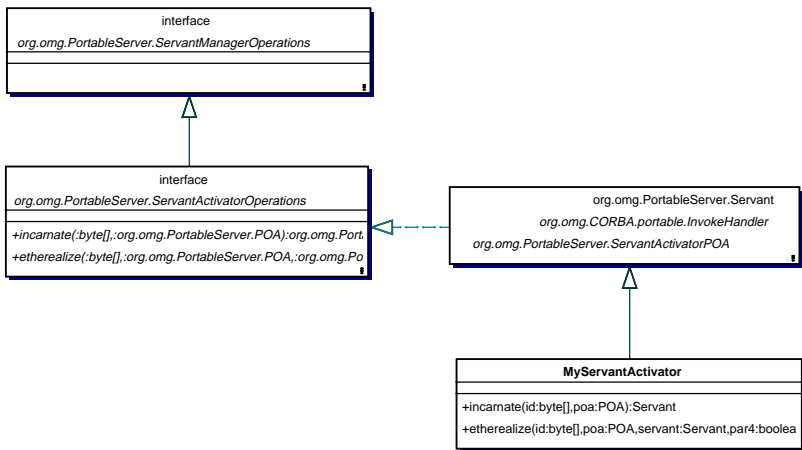


## 14 POA with Servant Activator



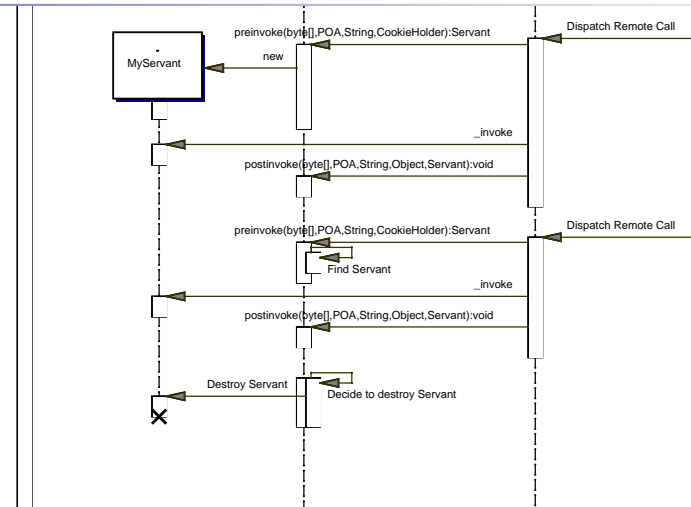
## 14 POA with Servant Activator

- Servant Manager is a *Servant Activator* (derived interface)



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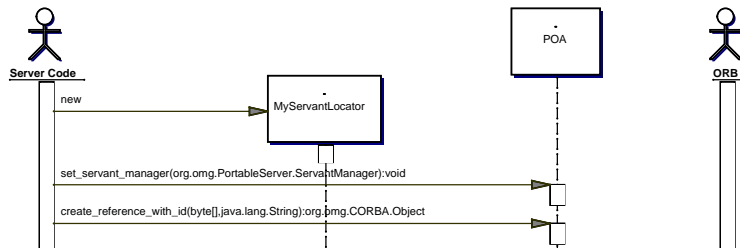
## 15 POA with Servant Locator



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## 15 POA with Servant Locator

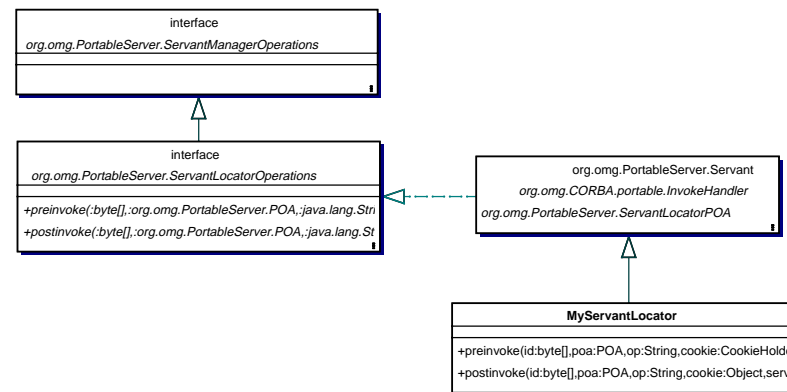
- Policies:
  - ◆ USE\_SERVANT\_MANAGER
  - ◆ NON\_RETAIN
- POA has no Active Object Map
- Servant Locator is consulted before and after each request
- Servant Locator implements own Active Object Map and eviction strategy



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## 15 POA with Servant Locator

- Servant Manager is a *Servant Locator* (derived interface)



OODS1 Tutorial

## 16 POA with Default Servant

- Policies:
  - ◆ USE\_DEFAULT\_SERVANT
  - ◆ NON\_RETAIN
- POA has no Active Object Map
- Application supplies Default Servant
- Default Servant gets each request of that POA and processes it using the Dynamic Skeleton Interface (DSI)

## 17 POA Interface

- Policy factory operations

```
ThreadPolicy create_thread_policy(
    in ThreadPolicyValue value);
LifespanPolicy create_lifespan_policy(
    in LifespanPolicyValue value);
IdUniquenessPolicy create_id_uniqueness_policy(
    in IdUniquenessPolicyValue value);
IdAssignmentPolicy create_id_assignment_policy(
    in IdAssignmentPolicyValue value);
ImplicitActivationPolicy create_implicit_activation_policy(
    in ImplicitActivationPolicyValue value);
ServantRetentionPolicy create_servant_retention_policy(
    in ServantRetentionPolicyValue value);
RequestProcessingPolicy create_request_processing_policy(
    in RequestProcessingPolicyValue value);
```

## 17 POA Interface

- POA attributes

```
readonly attribute string the_name;
readonly attribute POA the_parent;
readonly attribute POAList the_children;
readonly attribute POAManager the_POAManager;
attribute AdapterActivator the_activator;
```

- POA creation

```
POA create_POA(in string adapter_name,
              in POAManager a_POAManager,
              in CORBA::PolicyList policies)
    raises (AdapterAlreadyExists, InvalidPolicy);
POA find_POA( in string adapter_name,
             in boolean activate_it)
    raises (AdapterNonExistent);
void destroy( in boolean etherealize_objects,
            in boolean wait_for_completion);
```

## 17 POA Interface

- Servant Manager operations

```
ServantManager get_servant_manager()
    raises (WrongPolicy);
void set_servant_manager(in ServantManager imgr)
    raises (WrongPolicy);
```

- Default Servant operations

```
Servant get_servant()
    raises (NoServant, WrongPolicy);
void set_servant(in Servant p_servant)
    raises (WrongPolicy);
```

- Object activation and deactivation operations

```
ObjectId activate_object(in Servant p_servant)
    raises (ServantAlreadyActive, WrongPolicy);
void activate_object_with_id(in ObjectId id,
                           in Servant p_servant)
    raises (ServantAlreadyActive, ObjectAlreadyActive,
           WrongPolicy);
void deactivate_object(in ObjectId oid)
    raises (ObjectNotActive, WrongPolicy);
```

## 17 POA Interface

### Identity mapping operations

```

ObjectId servant_to_id(in Servant p_servant)
  raises (ServantNotActive, WrongPolicy);
Object servant_to_reference(in Servant p_servant)
  raises (ServantNotActive, WrongPolicy);

```

```

Servant reference_to_servant(in Object reference)
  raises(ObjectNotActive, WrongPolicy);
ObjectId reference_to_id(in Object reference)
  raises (WrongAdapter, WrongPolicy);

```

```

Servant id_to_servant(in ObjectId oid)
  raises (ObjectNotActive, WrongPolicy);
Object id_to_reference(in ObjectId oid)
  raises (ObjectNotActive, WrongPolicy);

```

### Reference creation operations

```

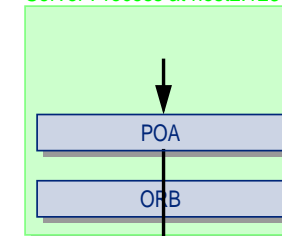
Object create_reference(in CORBA::RepositoryId intf)
  raises (WrongPolicy);
Object create_reference_with_id(in ObjectId oid,
                               in CORBA::RepositoryId intf)
  raises (WrongPolicy);

```

## 18 Persistent References

### Persistent POA registers server with Implementation Repository

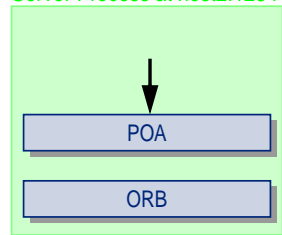
Server Process at host2:1234

Implementation  
Repository  
at host2:4711

## 18 Persistent References

### Server Process starts and asks POA to create a reference

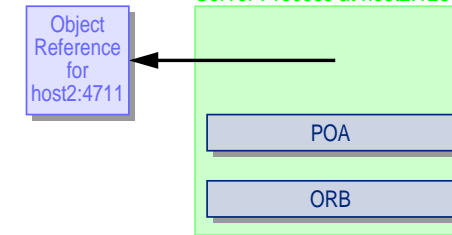
Server Process at host2:1234

Implementation  
Repository  
at host2:4711

## 18 Persistent References

### Server saves Persistent Object Reference returned by POA

Server Process at host2:1234

Implementation  
Repository  
at host2:4711



# 18 Persistent References

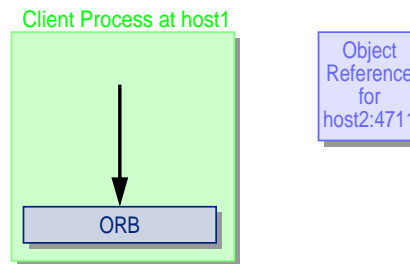
- Server terminates



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# 18 Persistent References

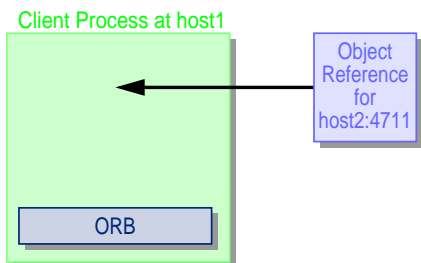
- Client invokes operation



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# 18 Persistent References

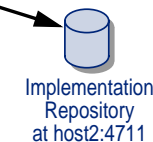
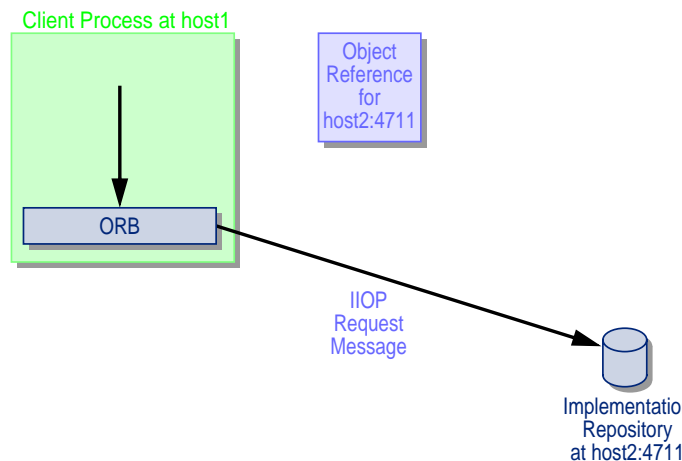
- Client starts and reads Object Reference



OODS1 Tutorial

# 18 Persistent References

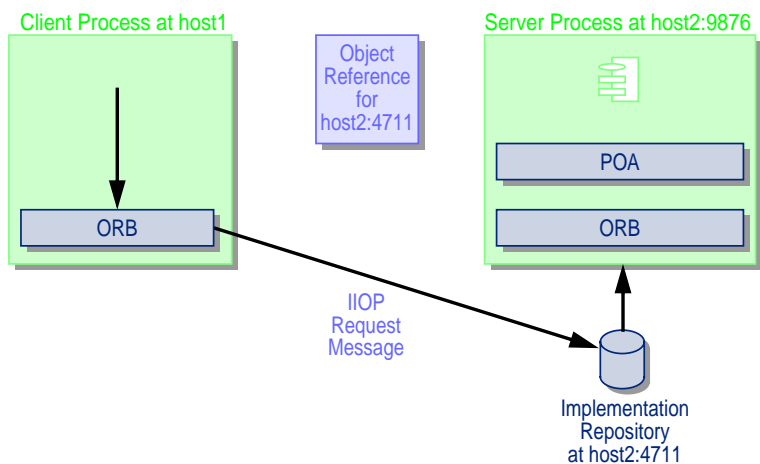
- Invocation request is sent to contact address, i.e. IR



OODS1 Tutorial

# 18 Persistent References

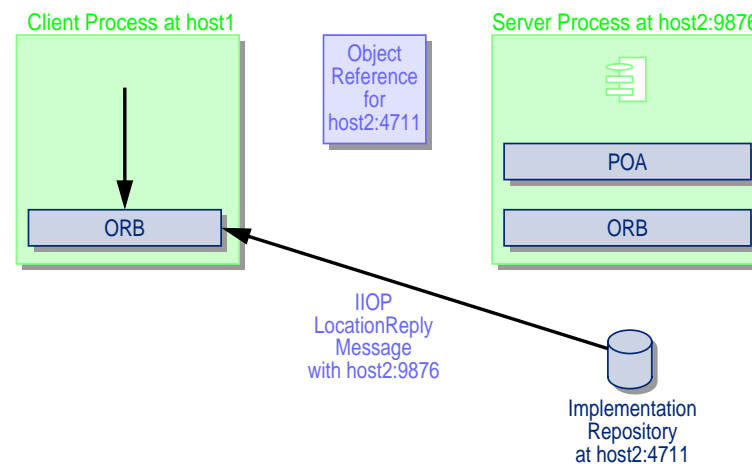
- IR starts Server Process



OODS1 Tutorial

# 18 Persistent References

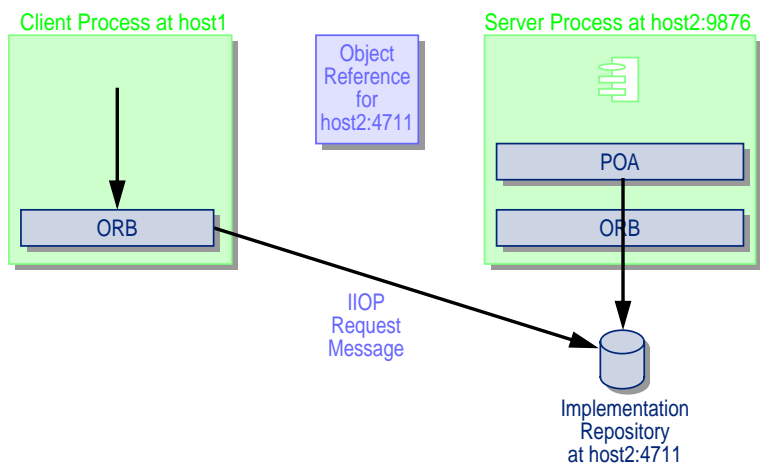
- IR returns location forward message with new contact address



OODS1 Tutorial

# 18 Persistent References

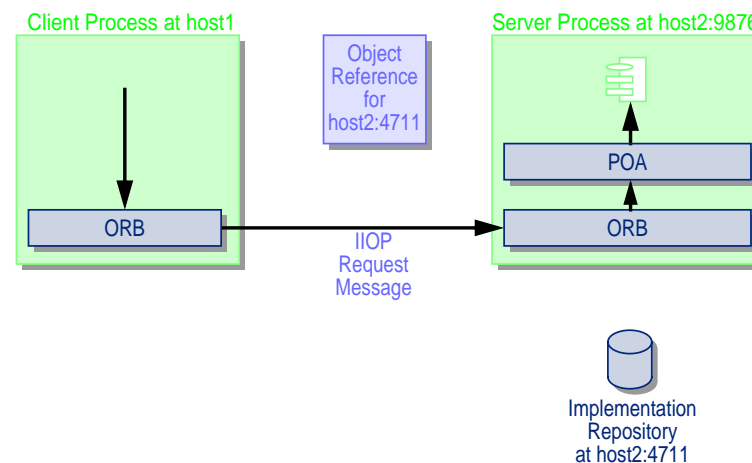
- POA registers new contact address with IR



OODS1 Tutorial

# 18 Persistent References

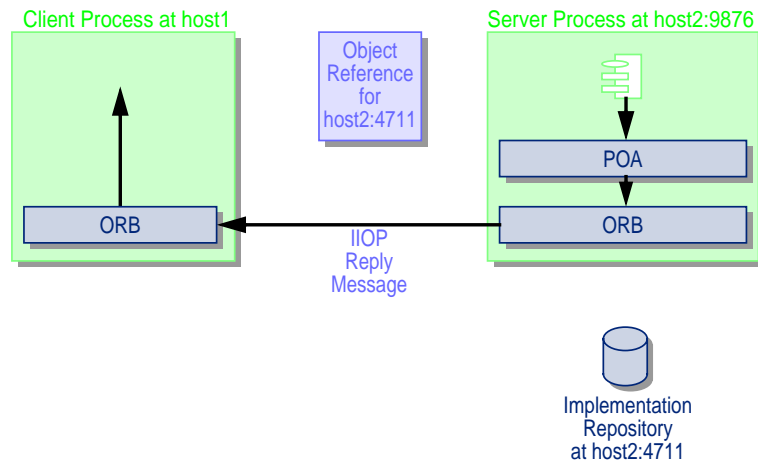
- Invocation request is re-sent to new contact address and executed



OODS1 Tutorial

## 18 Persistent References

- Reply is returned to the client



## 19 POA Summary

- Hierarchy of POAs
- Many different policies
- All sorts of request processing and servant management strategies possible
- Persistent references via Implementation Repository